



Which toys can you see in the story? Point and say *yes* or *no*.











Listen or watch.





magine









3 Circle Dexter's favourite toy.



4 Act out.







2 Listen, point and say.





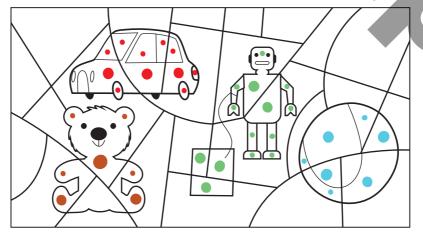




















2 Look and play.









Listen and say.







Jesson 6

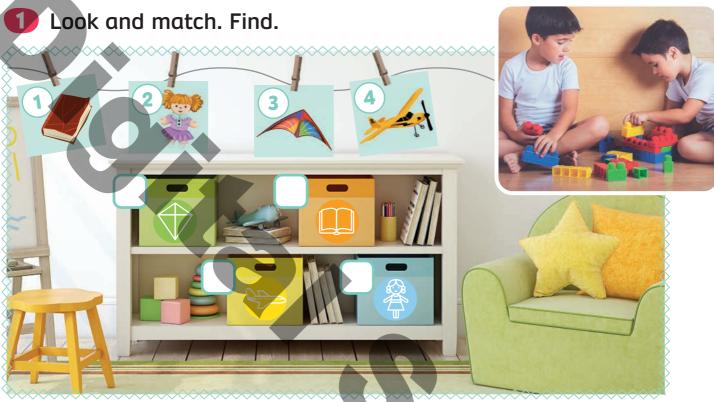
2 Listen, point and say. Listen, look and find.



3 Circle old toys in blue. Circle new toys in green.



Playing with friends











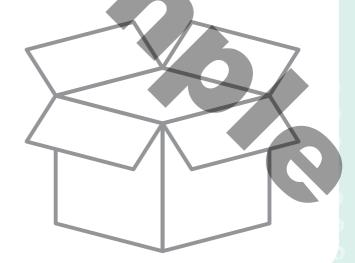
Let's have a class toy swap!

Review

Listen and circle.

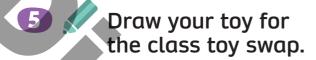


- Choose a toy. Draw and colour.
- Describe the toy.
- Think! Choose a toy for the box. Circle.

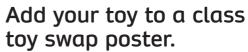




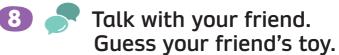
Step 2 Create













Time to shind

